

# PlantAttack

A videogame for Amstrad CPC



**Developed by:**

**RedCode**

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**Manual**

## **Introduction**

A plant lived in peace with the animals and the people, but one day some bugs appeared and started to eat the plant. These bugs were different, they were red and yellow and came to destroy the plant.

## **History**

One day a plant drank contaminated water and then the plant mutated. After that, the plant started shooting spores to destroy bugs. Then the mutant plant was tired about the bugs eating their leaves and now the plant is trying to destroy them.

## **How to play**

- You are the mutant plant and you need to destroy 20 bugs by shooting your spores.
- When you hit a bug, another appears and your spore has been destroyed.
- You can't shoot another time if the spore is in the screen, when the spore arrives to the top of the screen or disappears because you hit a bug, you can shoot other time.
- You can move to left and right.
- When you destroy 20 bugs you pass the game and you can play another time.

## **Controls**

“X” to start the game.

“P” to move the plant to the right.

“O” to move to the left

“space” to throw the spore.



## Glossary

**Player:** It's the plant that wants to wipe out all the bugs.



**Enemy:** They are the bugs who want to eat the leaves of the plant.



**Spore:** The bullet that shoots the plant.



## Setup

This game has been programmed using amstrad, CPCTelera 1.5 and winape.

How to install CPCTelera 1.5

- Clone Cpctelera git repository ( `git clone https://github.com/Ironaldo/cpctelera` )
- Switch to the development branch ( `git checkout development` )
- Execute the CPCtelera setup ( `./setup.sh` )

## Loading instructions

Select the option "Insert Tape Image" and select the file PlantAttack.cdt  
Then select the option "Show Tape Control"

After that choose the option "Auto Type" (ctr+f5) type to the following code and press ok  
| tape  
run"

Finally press play in the tape control and any key in WinApe

## Credits

The game was developed by RedCode, a group of students from UA (University of Alicante).

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Special thanks to our teacher from video games 1, Fran Gallego.

## Reference

We added a reference to Astro Marine Corps of Creep Soft (1989). We add the plant that eat you in Astro Marine Corps when you die, in our game the player is this plant.

