

# earth defENDER

## CONTROLS



Q  
O P Move  
A Spaceship

Fire  
(Space bar /  
First Joy button)

S Change view  
(Second Joy button)

i Turn on/off music

#3 Pause game

%5 Reset game  
(game over)

## LOAD GAME

CASSETTE  
- |tape  
- run"

DISC  
- run "loader.bas



The year is 2070. The International Outer Space Organism has detected a serious menace. Some galaxies away, an enemy fleet is coming towards our planet. The solution is to train gifted children to become the next soldiers in this future war. You are one of them.

2070 A.D. El organismo internacional del espacio exterior ha detectado una peligrosa amenaza. A galaxias de distancia, una flota enemiga se dirige a nuestro planeta. La solución pasa por entrenar a chicos de altas capacidades para ser los soldados de esta futura guerra. Tu eres uno de ellos.

Move your Spaceship around the screen and hit your enemies with your laser. Clear the screen to get to the next level.



*Mueve tu nave por la pantalla y usa tu laser para acabar con tus enemigos. Limpia la pantalla para pasar de fase.*

Some enemies are above or below your ship, you won't hit them unless you reach the same plane. Place the ship near and press 'S'.

*Algunos enemigos estaran encima o debajo de ti, tu laser no les alcanzara. Situa la nave a su altura y pulsa 'S' para tenerlos a tu alcance.*



S



## LEVEL 1:

The beginning of your training, learn to move your ship and clear the screen of static enemies.

## LEVEL 2:

Avoid moving enemies that also shoot you.

## LEVEL 3:

Master your movement skills through narrow paths

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## NIVEL 1:

El comienzo de tu aprendizaje, aprende a mover tu nave y limpia la pantalla de enemigos estaticos.

## NIVEL 2:

Evita enemigos moviles que tambien disparan.

## NIVEL 3:

Domina la habilidad de mover tu nave por estrechos pasillos.

## HINTS

- Watch out when swapping views while enemies are shooting.
- When the buggers are out of reach, they show only in their 'wired' form (borders).
- Take advantage of the seconds your ship is invulnerable (blinking frame).
- Learn the enemies movements, but be aware that they will also learn from you. Don't do always the same thing.
- *Cuidado al cambiar de vista cuando los enemigos esten disparando.*
- *Cuando los insectores no esten a tu alcance se mostraran de manera esquematica (solo el borde).*
- Aprovecha los segundo que tu nave sea invulnerable (cuando parpadea el marco).
- Aprende los movimientos de los enemigos, pero ten en cuenta que ellos tambien aprenderan de ti. No hagas siempre lo mismo.

## ENEMIES

